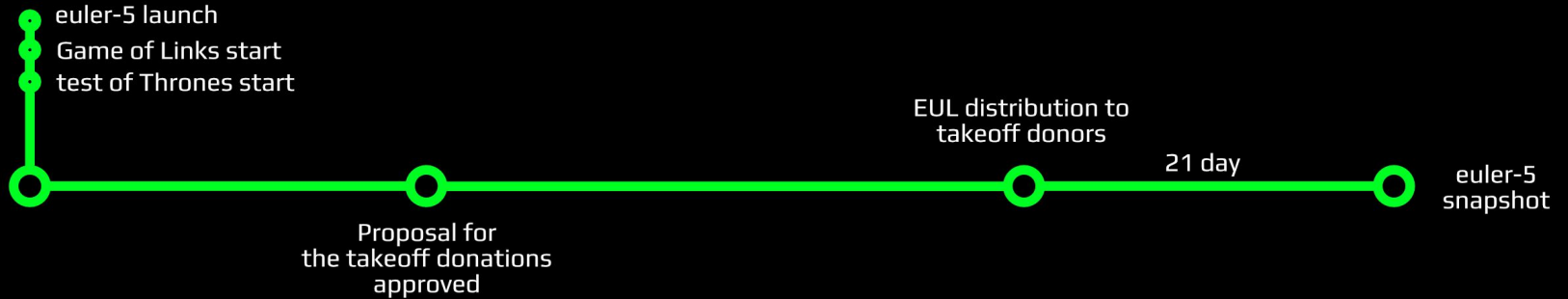


Game of Links

Why?

- incentivize
- demonstrate
- distribute

Timeline



How to play?

1. Read the rules
2. Get the tool
3. Get tokens
4. ???!???!???!??
5. Profit

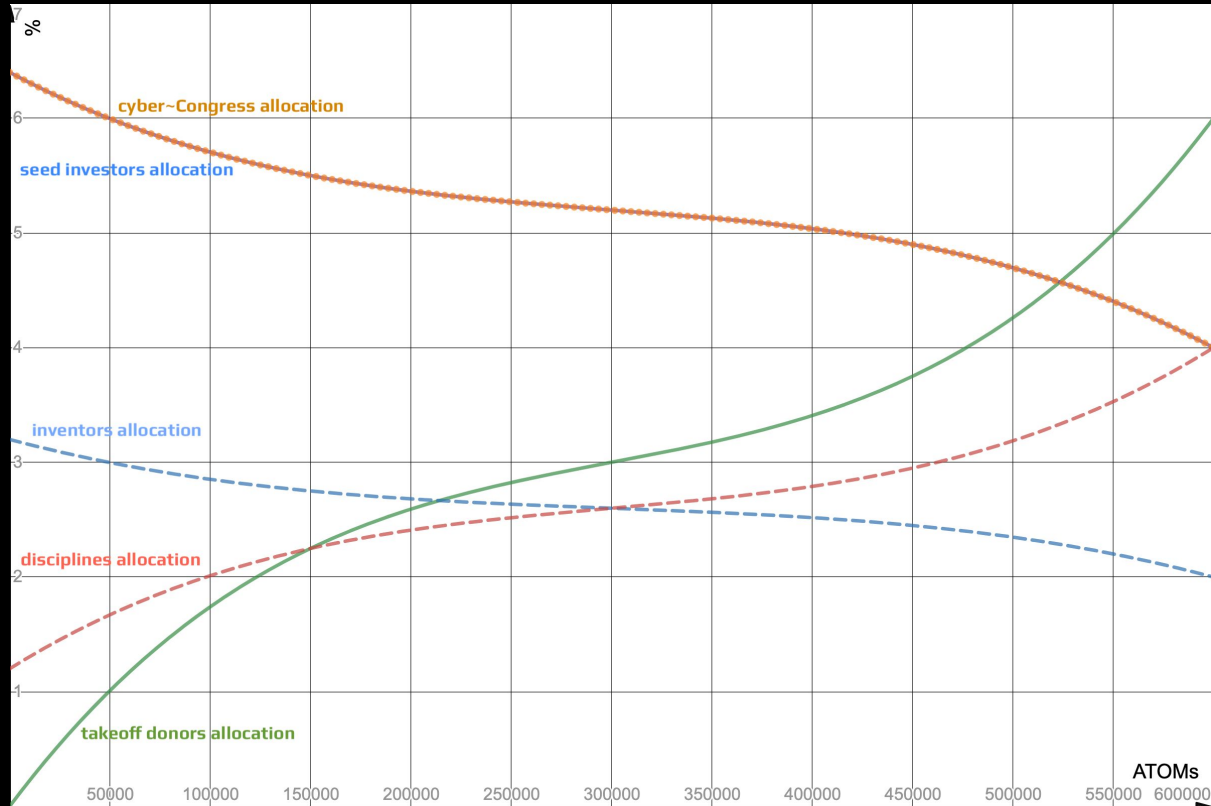
Defenitions

euler-5	cyber
EUL	CYB
GOL	THC
test of Thrones	Game of Thrones
test~Auction	cyber~Thrones

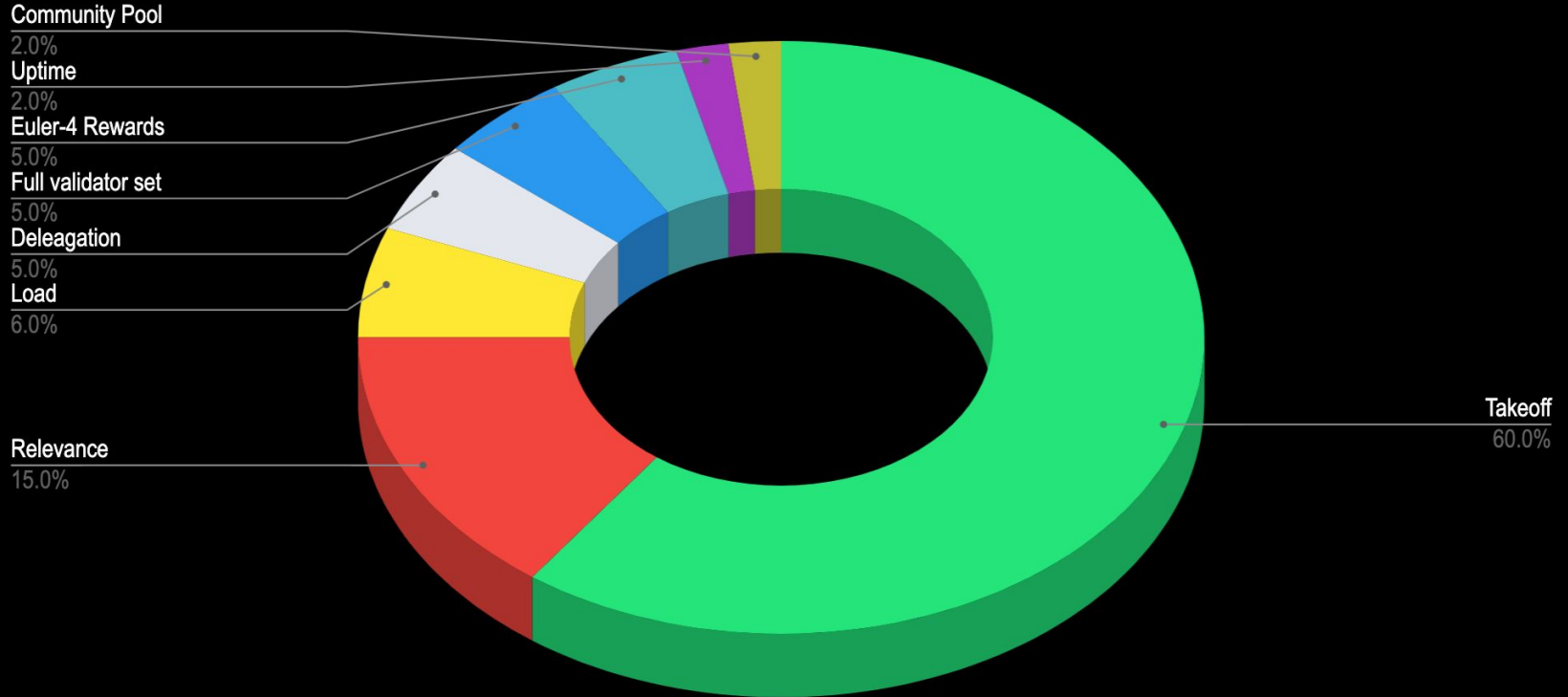
Disciplines

- The **relevance** of links submitted (up to 15 TCYBs)
 - The **bandwidth** load of every participant (up to 6 TCYBs)
 - Life **summary** of every validator (up to 2 TCYBs)
 - The amount **delegated** to each validator (up to 5 TCYBs)
-
- **Full** validator set (up to 5 TCYBs)
 - Community pool **spending** (up to 2 TCYBs)
 - **euler -4** validator rewards (up to 5 TCYBs. Done)

The goal



10% of **cyber** Genesis supply



Get the tool

Get tokens

- Gifts. 42.9% (!) for Cosmonauts, Etherians and Urbitanians. ~1,009,000 addresses
- Faucets. ~3%
- Takeoff round 42.9%
- Be a validator (6.4% euler-4)

Distribution

Community pool

0.9%

Euler-4 participants

6.4%

GOL stakers

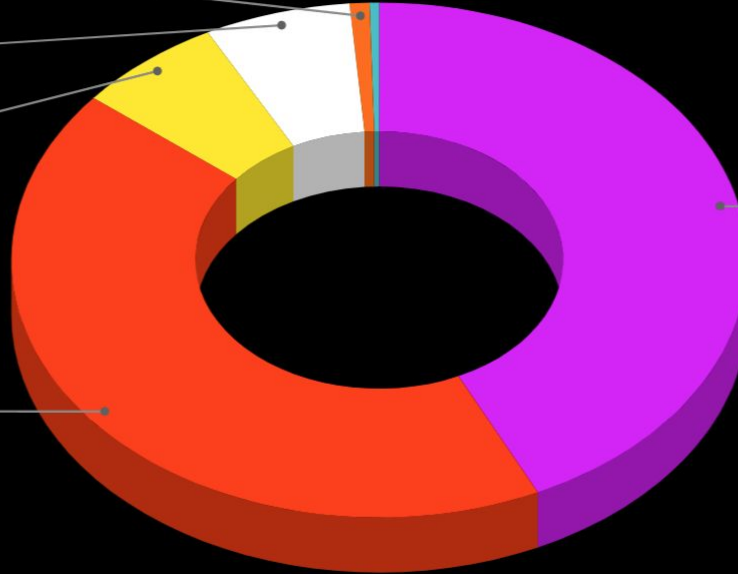
6.4%

gift to Ethereum, Cosmos & Urbit

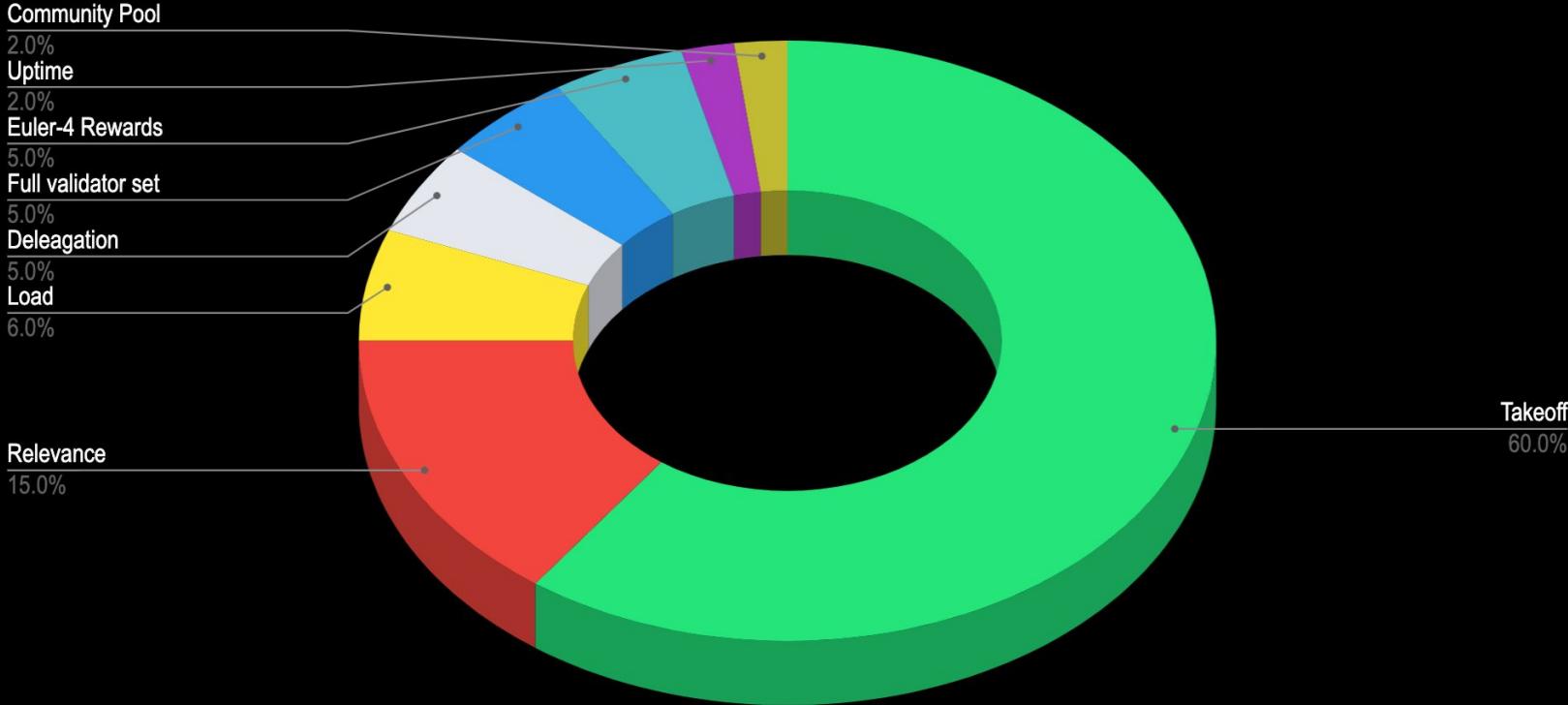
42.9%

Takeoff

42.9%



Profit



Crisis protocol

- Network running
- Contracts running
- The intersection of the two above

Q&A