

GAME-ON

CUSTOM PAINTED GOALIE MASKS
PAINTED BY JASON LIVERY OF HEADSTRONG GRAFX

The world of custom paint is all about individuality, and this individuality is often expressed through the painting of custom motorcycles, t-shirts and musical instruments. But over at **Head Strong Grafx**, Jason Livery takes his art to the ice with amazing one-of-a-kind custom painted goalie masks. By working closely with their customers, **Head Strong Grafx** has become an industry leader in the production of custom painted protective gear. In this project overview, Jason will take you through the steps and stages of creating an amazing Head Strong Goalie Mask.

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MASKING AND DESIGN

The goal at **Head Strong Grafx** is to create compelling and unique pieces of art that are custom tailored to the specific needs and requirements of each customer. This means that each helmet is designed from the ground up, and no two are the same. After discussing the project brief with the client and reviewing design mock-ups, Jason masks off the entire helmet and hand-draws the elements to fit within the framework of the goalie mask. This approach requires a large amount of planning and research to understand how the elements will interact and overlap, as well as how the layers of color will stack.



RIGHT SIDE



LEFT SIDE

Cutting through the mask & airbrushing the details



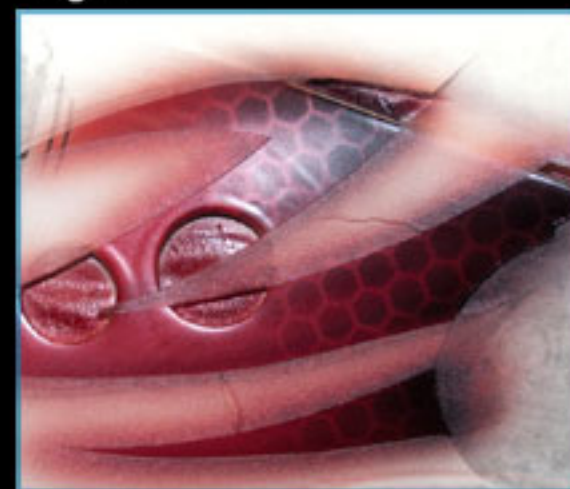
Fig 2.



Fig 3.



Fig 4.



The mask is hand cut piece-by-piece, and the details are airbrushed one element at a time. Jason uses AirSick Stencils to further add definition the artwork, and easily create patterns and textural effects. Here, (Fig 1.) the Mini Circle Freehander is being used to mask the wheels.

Fig 1.



The French Curves found in the AirSick "Mini Arson Set" (Fig 2.) are being used to define and add hard edges to the artwork throughout the mask, while the hex-pattern or "Mini Honeycomb" stencil (Fig 3,4) is being used to add a quick and dynamic texture to the tribal cut-out section. Stencils from the AirSick "Grunge" set (Fig 5,6) are used to add organic looking rust and corrosion. Although Jason's artwork is hand-drawn and specifically designed for each project, the stencils are a real time saver for adding subtle effects and details to enhance the artwork.

Fig 5.



Fig 6.



Fig 7.



With the main composition completed, Jason masks off the primary elements using Badger brand Frisket (Fig 7.) - This step is followed by carefully cutting around the cars to leave the background exposed. Jason then begins to spray the background blue, building up color using multiple passes (Fig 8.)

Fig 8.



Fig 9.



Fig 10.



With the Frisket removed (Fig 9.), Jason does some blending between the cars and the background. This step will assure that any lines of division between the frisket and the artwork are not visible, and that the artwork flows seamlessly together. The result is a much more unified looking design.

Fig 11.



Fig 12.



The entire bottom portion of the helmet is now masked with Frisket (Fig 11.), leaving only the top portion of the helmet exposed. The flake process is a little tricky - Jason will be using OSF "Shifty Blue" flake. The first step is a coat of inter-coat clear. Next he attaches the flake ad-on to the brush (Fig 12.), and applies the flake. The flake ad-on attachment is then removed, and another layer of inter-coat clear is sprayed. This will bury the flake and keep it intact for the remainder of the project.

Fig 14.



CLEAR-COAT

With the Frisket removed, the mask is clear-coated. Jason is using "Sherwin-Williams HPC-15" clear-coat for this type of application, since the complete dry time is only about 3 hours. This particular clear also features a built-in flex additive.

Fig 13.

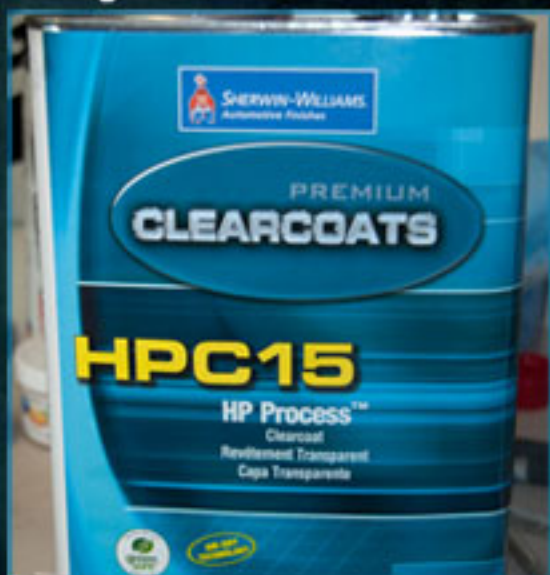


Fig 15.



Fig 17.



Fig 16.



Pinstriping (KSE-722 Process Blue)



Jason gives the mask a sanding with 800 grit (Fig 15.) to give everything a nice smooth finish. The final air-brush stages include adding final details, such as the smoke - which is created by using the edges of the AirSick "Mini Mushroom Cloud" stencil (Fig 16,17)

The final step is the pin striping and final clear-coat. Jason is using Kustom Shop striping enamel (Process Blue). The pin striping really pops off the helmet, and add the perfect compliment to the amazing artwork.

We hope that you all enjoyed this AirSick project overview, and found some great information in it. We would like to thank Jason Livery, and the team at **Head Strong GrafX**, for sharing their working process, knowledge, and artwork with us.

Be sure to check out the final page for the completed product shots



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**PRINTER
FRIENDLY**



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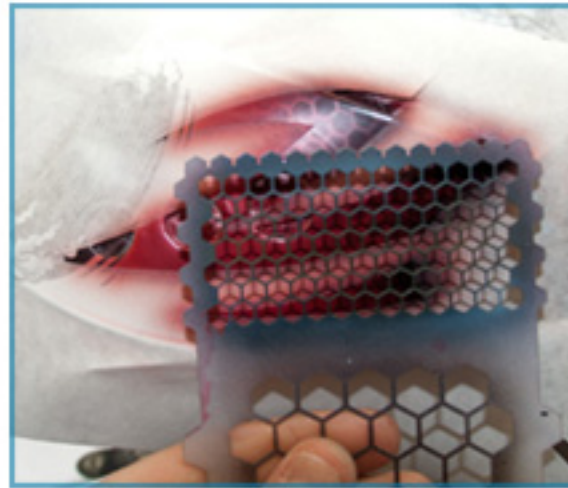
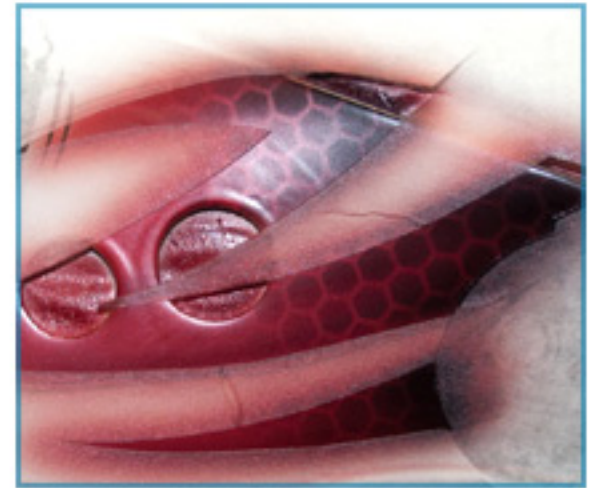


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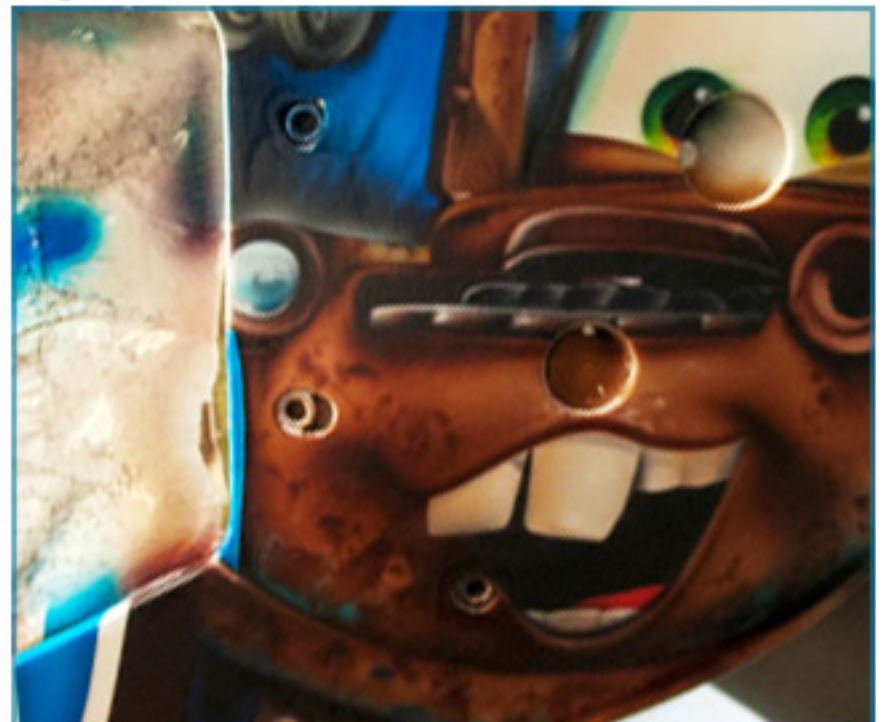


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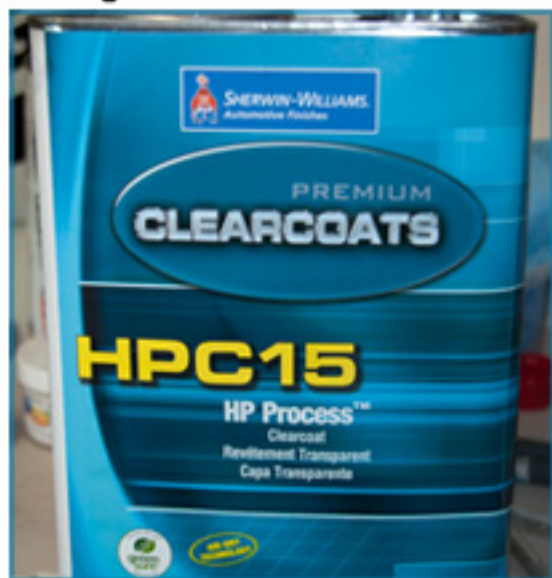


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